Kathryn Grandbois

Portfolio: https://kdgrandbois.wixsite.com/kdgbois

email: kdgrandbois@gmail.com Skype: kdgrandbois Phone: (701) 238-6396

Permanent address: St. Paul, MN 55116

Animation | 3D Modeling | Virtual/Augmented Reality | Video Editing | Storyboarding | 2D Art | Texture Artist | Visual Effects | Visual Storytelling

Work Experience

August 2018 — Present Service Information Media Specialist

Cummins, Shoreview, MN

Created images and animations of generators and switches using CAD, 3D models, and vectors. (Solidworks Composer, Maya, Photoshop, Illustrator, Premiere, Creo Parametric, Windchill).

Created Augmented Reality experiences. (Creo Illustrate, Vuforia, Altoura).

June 2018 — Animation/Motion Graphic Design Intern

August 2018 1517 Media: Sparkhouse, Minneapolis

Created motion graphics for Think. Believe. Do. (TBD) with the video team. (After Effects).

Animated/drew inbetweens and keep-alives for A Place For You. (Toonboom).

February 2018 — Animation/Motion Graphic Design Intern

June 2018 Executive Speaking, Minneapolis

Created animations, 3D renderings and edited video for email marketing, their new website, and teaching presentations using PhotoShop, After Effects, Illustrator, Cinema 4D Lite, PowerPoint and Premiere. Did some layout work with Illustrator, Word, and Photoshop. Helped with recreating

their website using WordPress and Elementor.

November 2017 — Video Editor

February 2018 334 Studios, Fargo, ND

Edited videos using Premiere Pro and After Effects for contract work.

August — Photo Retoucher

November 2017 Scherling Photography, Fargo, ND

Edited photos of students and staff for schools using PhotoShop for a seasonal position.

August 2016 — Senior English Teacher

July 2017 The Kelly Yang Project, Hong Kong

Taught 9- to 13-year-olds the English language and developed curriculum.

Volunteer Experience

January 2018 — Post-Production Intern

April 2018 The Underland Project, St. Paul

Created graphics and animated motion graphics using Illustrator, Photoshop and After Effects for the Underland Project as they made videos for an online learning platform for people with

disabilities.

January — Video Editor Intern

April 2018 End Time Harvest Productions, Brooklyn Park

Edited a full-length documentary and highlight reel using Premiere that included opening credits,

lower-thirds and ending credits along with transitions among several interviews.

Education and Professional Qualifications

May — June 2015 Cambridge CELTA (Certificate in English Language Teaching to Adults), Pass

Teaching House, Minnesota

August 2011 — B.A. Studio Art, Digital Media and Animation Focus
May 2015 University of Minnesota Twin Cities — GPA: 3.76

August — Study Abroad in Japan

December 2012 Kansai Gaidai, Osaka, Japan

Computer skills: Proficient in Word, Powerpoint, Excel, Photoshop, Adobe After Effects, Final Cut Pro, Illustrator, Nomad Sculpt, Toon Boom, Premiere Pro and Autodesk Maya, Acrobat, Solidworks Composer, Creo Parametric, Creo Illustrate, Mac and Windows